





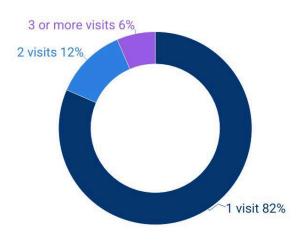
## **EXECUTIVE SUMMARY: SENSORY ROOM REPORT**

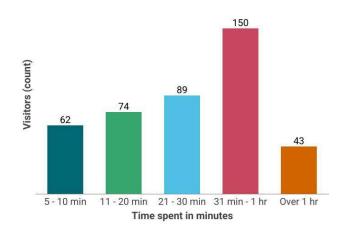
In the 2024-2025 academic year, the Center on Disability Studies (CDS) and the OFDAS Center for Teaching Excellence (CTE) launched a Sensory Room at the University of Hawai'i at Mānoa (UHM), a first-of-its-kind initiative that aligns UHM with 55% of its peer institutions offering sensory-friendly spaces. The sensory room is a controlled environment for self-regulation and stress management. Equipped with 13 sensory items, the room received a total of 477 visits with 357 unique visitors (82% students, 11% faculty, 6% staff, 1% others) over 22 days of operation.

## **KEY FINDINGS**

The findings are drawn from the **attendance** and **survey** data collected from October 2024 to May 2025. The survey explored visitors' usage and experiences with a sensory room.

# **Usage Patterns**





First-time visitors made up **82%**, a **7% increase** from Fall 24 to Spring 25. **12%** visited twice, and **6%** returned three or more times, suggesting sensory breaks became part of their weekly routine.

The highest number of visitors spent **31 min–1 hour** in the room, with **29 min on average** (students **30 min** and faculty **25 min** on average). Peak times occurred between 11 AM–12 PM and 1–2 PM.

In Spring, visitors returning twice grew by 9.5%, and 70.6% for those returning three or more times (mostly students). This trend suggests that students incorporated sensory breaks into their routines.

### **Survey Feedback**

127 visitors (26% response rate) who completed the survey discovered the room primarily through department emails (30%), fliers (25%), and friends (24%). Motivations included curiosity, a desire to explore a new campus space, and stress relief. Most used the space for quiet reflection and emotional regulation, while others who struggled to focus elsewhere on campus found it helpful for studying.

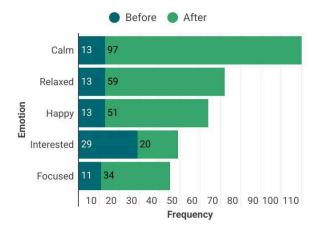
93% of respondents rated their satisfaction as either "A lot" or "Quite a bit". Touch, light, and color sensory features received the highest ratings. Sound, video, and smell showed more variability, but were still positively perceived. The sensory room experience was consistently described as calming and relaxing, with 87% recommending it to others.







Self-reported **emotional states** before and after the sensory experience revealed that positive emotions increased post-visit. Most respondents reported feeling **calm (80%)**, followed by **relaxed (48%)** and **happy (42%)**, while stress, anxiety, overwhelm, tiredness, and nervousness dropped significantly.



Stressed 48 3

Anxious 45 2

Overwhelmed 42 3

Tired 36 1

Nervous 15 1 5 10 15 20 25 30 35 40 45 50 55

Frequency

Top 5 Positive Emotions Before-After Visit.

Top 5 Negative Emotions Before-After Visit.



Finals are so stressful, I love coming in here to relax and forget about it for a brief moment until I go back into chaos.

The music and the ambiance helped me focus on getting assignments done.

It is fun to go to this safe place and play like a child.



A word cloud showcasing the most frequently used words that described visitors' sensory experiences.

Select student reflections on their sensory room experiences.

#### **Guided Tours and Professional Development**

The CAMP+U team led **6 guided tours** for **58** students and **7** faculty members. The 20-minute tours offered educational and hands-on learning experiences for personal and professional use.

#### **Implications**

These findings highlight the importance of **inclusive spaces** for the campus community, serving as a model for mental health and well-being initiatives. The UHM sensory room has proven to be a **vital resource for students**, which highlights the need for permanent sensory-friendly spaces on campus.

**CONTACT INFORMATION:** For any inquiries, contact Dr. Holly Manaseri, Principal Investigator, at <a href="https://cds.coe.hawaii.edu/campu/">https://cds.coe.hawaii.edu/campu/</a>.

CAMP+U Postsecondary Faculty Training is funded by the Oak Foundation Award: OFIL-22-075.